

DANCING IN THE MOONLIGHT

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RHYTHM: Foxtrot **PHASE:** III **DIFFICULTY:** Average

MUSIC: "Dancing In The Moonlight" by Tony Evans And His Orchestra

ALBUM: The Ultimate Foxtrot Collection (available at Amazon)

TIME: 3:01@45 RPM (original)

FOOTWORK: Woman Opp except where noted ().

SEQUENCE: INTRO A B A B B (mod) END

RELEASE DATE: June 1, 2025

INTRODUCTION

1-4 OP-FCG WALL LEAD FEET FREE WAIT;; APART POINT; TOGETHER TOUCH TO CP WALL;

1-2 CP DLW Wait;;

3 {apt pt} Apt L,-, Pt R twd ptr,-; Tog R,-, Tch L to R to CP WALL,-;

4 {tog tch} Tog R,-, Tch L to R to CP WALL,-;

PART A

1-4 WHISK; THRU CHASSE TO SCP; WALK 2; THRU CHASSE TO SCP;

1 {whisk} Fwd L, -, fwd & sd R commencing rise to ball of ft, xLib of R cont to full rise on ball of ft endg in tight SCP LOD (W bk R, -, bk & sd L comm to rise to ball of ft, xRib of L cont to full rise on ball of ft) ;

2 {thru chasse to SCP} Thru R comm turn to fc, -, sd L/cl R, sd L to SCP;

3 {walk 2} Fwd R, -, fwd L, -;

4 {thru chasse to SCP} Thru R comm turn to fc, -, sd L/cl R, sd L to SCP;

5-8 THRU HOVER TO BJO; BACK BACK/LOCK BACK; BACK HOVER TO SCP; THRU FACE CLOSE;

5 {thru hvr to BJO} thru R, -, fwd L w/slight rise & slight LF upper bdy trn, rec R to BJO LOD (W thru L, -, fwd R w/slight rise trng LF, rec L to BJO) ;

6 {bk bk/lk bk} Bk L, -, bk R/XLIF, bk R to BJO DLW;

7 {bk hvr to SCP} Bk L comm RF trn, -, sd & bk R w/rise to CP, trng LF fwd L (fwd R comm RF trn, -, fwd & sd L trng RF CP, trng RF fwd R) SCP ;

8 {thru fc cl} Thru R, -, fwd L trn RF, cl R to CP WALL;

9-12 WHISK; THRU CHASSE TO SCP; WALK 2; THRU CHASSE TO SCP;

9-12 Repeat PART A measures 1-4;;;

13-16 THRU HOVER TO BJO; BACK BACK/LOCK BACK; BACK HOVER TO SCP; PICK UP SIDE CLOSE;

13-15 Repeat PART A measures 5-7.

16 {pick up sd cl} Thru R, fwd & sd L w/ LF upper body turn leading W to CP LOD, cl R (thru L comm LF turn, fwd & sd R in front of M trng LF CP, cl L);

PART B

1-8 INTERRUPTED BOX;;; 2 LEFT TURNS TO CP WALL;; FWD & TOUCH; BOX FINISH TO LOD;

1-4 {intrpd box} fwd L, -, sd R, cl L (W bk R, -, sd L, cl R); bk R, -, sd L, cl R (W fwd L, -, sd R start RF trn under M's L & W's R hnds, cont RF trn fwd L); Fwd L, -, sd R, cl L (W cont RF trn fwd R, -, cont RF trn fwd L, fwd R to CP); bk R, -, sd L, cl R (W fwd L, -, sd R, cl L) to CP LOD;

5-6 {2 left trns} fwd L comm up to 1/4 LF trn, -, cont trn up to 1/8 sd R diag across LOD, cl L; bk R comm up to 1/4 LF trn, -, cont trn up to 1/8 sd L twd LOD to CP WALL, cl R ;

7 {fwd & tch} fwd L, -, tch R, -;

8 {box fin} back right turning LF 1/4, -, side left, close right to CP LOD;

9-16 LEFT TURNING BOX;;; FWD & RUN 2 TWICE;; 2 LEFT TURNS TO CP WALL;;

- 9-12 {L trng box} fwd L trng 1/4 LF fc (coh), -, sd R, cl L; bk R trng 1/4 LF (rlod), -, sd L, cls R; fwd L trng 1/4 LF fc (wall), -, bk R trng 1/4 LF (lod), -;
- 13 {fwd & run 2} fwd L, -, fwd R, fwd L;
- 14 {fwd & run 2} fwd R, -, fwd L, fwd R;
- 15 {LF trn} fwd L, -, fwd R trng LF up to 3/8, cls;
- 16 {LF trn} Bk R, -, bk L trng LF to CP WALL, cls R ; *

*NOTE: second time to CP LOD

PART B (mod)**1-8 INTERRUPTED BOX;;; 2 LEFT TURNS TO CP WALL;; HOVER; THRU PICK UP;**

- 1-6 Repeat PART B measures 1-6;;;;;
- 7 {hover} fwd L, -, fwd & sd R rising to ball of ft, rec L to SCP LOD;
- 8 {thru pick up} thru R, -, fwd & sd L w/ LF upper body turn leading W to CP LOD, cl R (thru L comm LF turn, -, fwd & sd R in front of M trng LF to CP, cl L);

9-14 LEFT TURNING BOX;;; 2 LEFT TURNS TO CP WALL;;

- 9-12 {L trng box} fwd L trng 1/4 LF fc (coh), -, sd R, cl L; bk R trng 1/4 LF (rlod), -, sd L, cls R; fwd L trng 1/4 LF fc (wall), -, bk R trng 1/4 LF (lod), -;
- 13 {LF trn} fwd L, -, fwd R trng LF up to 3/8, cls;
- 14 {LF trn} Bk R, -, bk L trng LF to CP WALL, cls R ;

ENDING**1-2 SIDE DRAW CLOSE; DIP BACK & HOLD;**

- 1 {sd draw cl} sd L, -, draw R to L, cl R;
- 2 {dip bk & hld} dip bk L, -, hold, -;

HEAD CUES

INTRO A B A B B (mod) END

INTRO

[OP-FCG WALL] Wait 2 measures;; Apart Point; Together Touch to CP WALL;

PART A

[CP WALL] Whisk; Thru Chasse to SCP; Walk 2; Thru Chasse to SCP; Thru Hover to BJO;
Back Back/Lock Back; Back Hover to SCP; Thru Face Close; Whisk; Thru Chasse to Semi; Walk 2;
Thru Chasse to Semi; Thru Hover to BJO; Back Back/Lock Back; Back Hover to Semi; Pick Up Side Close;

PART B

[CP LOD] Interrupted Box;;; 2 Left Turns to Closed WALL;; Fwd & Touch; Box Finish;
Left Turning Box;;; Fwd Run 2 Twice;; 2 Left Turns to CP WALL;;

PART A

[CP WALL] Whisk; Thru Chasse to SCP; Walk 2; Thru Chasse to SCP; Thru Hover to BJO;
Back Back/Lock Back; Back Hover to SCP; Thru Face Close; Whisk; Thru Chasse to Semi; Walk 2;
Thru Chasse to Semi; Thru Hover to BJO; Back Back/Lock Back; Back Hover to Semi; Pick Up Side Close;

PART B

[CP LOD] Interrupted Box;;; 2 Left Turns to Closed WALL;; Fwd & Touch; Box Finish;
Left Turning Box;;; Fwd Run 2 Twice;; 2 Left Turns to CP LOD;;

PART B (mod)

[CP LOD] Interrupted Box;;; 2 Left Turns to Closed WALL;; Hover; Thru Pick Up; Left Turning Box;;;
2 Left Turns to CP WALL;;

ENDING

[CP WALL] Side Draw Close; Dip Back & Hold;